DTE Level One and Two Mechanics List

Level One

* Player will extinguish fires
* Player will jump on platforms
* Player will operate a lever
* Player will chase after enemy
* Player will engage in melee combat with one enemy
* Player will engage in conversation with another NPC

Level Two

* Player will engage in conversation with another NPC
* Player will read a journal entry
* Player will operate a lever
* Player will extinguish fires
* Player will hit machinery to make them work again
* Player will engage in combat with multiple enemies
* Player will platform onto furniture to avoid electrified water
* Player will use air duct to move to next area
* Player will operate wheel to turn off steam pipe
* Player can smash chemicals in room to set off fire
* Player will use key to open doors and lock